

SENTINEL GUARD

SODALITY

- Aegis of the Emperor
- Close-quarters
- Deep Strike
- Martial Ka'tah

M8"

T7

SV2+

W5

LD5+

OC3

RW4+

240 PTS

Base 40mm

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Sentinel Blade

ASSAULT

CLOSE-QUARTERS

R	A	BS	S	AP	D
12"	4	2+	5	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

4ANGRIFF

5NAHKAMPF

Sentinel Blade

R	A	WS	S	AP	D
Melee	5	2+	6	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

VERTEIDIGUNG

Praesidium Shield

Attacks that target this unit with a S greater than this unit's T have -1 to wound rolls.

IMMER / EINMALIG

Stand Vigil

This unit's attacks have [LETHAL HITS: non-MONSTER/VEHICLE] if any of the following apply:

- This unit is within range of an objective.
- The target of those attacks is within range of an objective.

Vexilla

- This unit has +1 OC.
- This unit can ignore modifiers to this unit's Ld.

GEGEN DIESE EINHEIT

W7 · RW 2+ · 4++ · 5 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S14+	S8-13	S7	S4-6	S1-3

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ

Aegis of the Emperor Friendly Adeptus Custodes units with this ability have Feel No Pain 5+ against mortal wounds.

Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Martial Ka'tah At the start of your Command phase, friendly Adeptus Custodes units with this ability are readied.

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

AUFSTELLUNG

3x Sentinel Guard - Equipped with: Sentinel Blade